



# Inland Empire Invitational Drill Meet

**Saturday, April 20th, 2019**

**Moreno Valley High School, Moreno Valley CA**

## **Contents:**

- Standard Operating Procedures (SOP)
- Drill Cards
- Liability Form
- Entry Form

## **Registration requirements:**

1. Entry Form and fee payment
  - Make checks payable to MVHS JROTC
  - **Entries accepted no later than April 10th, 2019**
  - Mail Entry Form and checks to:

Moreno Valley High School JROTC  
23300 Cottonwood Ave.  
Moreno Valley, CA 92553

2. Liability Forms (one per student on day of drill meet)

\*\*\* Contact Major Mark Burch ([mburch@mvusd.net](mailto:mburch@mvusd.net)) or SMSgt Rory Allen ([rallen@mvusd.net](mailto:rallen@mvusd.net)) or call 951-697-4302.

# **Standard Operating Procedures**

## **I. Authority**

- Army FM 321.5, July 2003
- Marine Corps/Navy Marine Corps Order P5060.20, 5 May 2003
- Air Force AFM 36-2203, 3 June 1996

## **II. Responsibilities**

- Each team's Advisor and Commander are responsible for the actions of their team before, during, and after competition.
- Every team member should render proper military courtesy to all active and reserve military members, and cadets, no matter rank or service.

## **III. Competition Categories**

Schools may enter as many as two (2) teams in the Armed, Unarmed and Color Guard categories. All other categories have *no* restriction to number of entries per school.

- Armed
- Unarmed
- Color Guard
- Four-Person Armed
- Four-Person Unarmed
- Armed Individual
- Tap Out Armed
- Tap Out Unarmed

## **IV. Awards**

1. Sweepstakes -- 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> place
  2. Inspection -- 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> place for Armed and Unarmed categories
  3. Regulation -- 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> place for Armed and Unarmed categories
  4. Exhibition -- 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> place for all categories except Color Guard
  5. Color Guard -- 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> place
  6. Tap Out -- 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> place for Armed and Unarmed categories
- \* 3<sup>rd</sup> place trophies will only be awarded if *more than* four (4) teams

compete in that category.

- \* Trophies in all categories may change.
- \* Trophies will be awarded at the end of competition. All units are encouraged to attend the awards ceremony. In any case, units that do not remain for the awards ceremony must make arrangements with Moreno Valley High School AFJROTC (951-697-4302) to pick up their awards.

## V. General Rules

- Minimum team size is nine (9) members plus a commander in the Armed and Unarmed categories, with teams of four (4) members for Color Guard. There is no maximum Armed or Unarmed team size.
- Outside assistance during any competition is prohibited and is grounds for disqualification. Broken rifles may be exchanged and is not considered outside assistance.
- Unauthorized vehicles will not be permitted in the drill area.
- Teams are required to compete in all phases (Inspection, Regulation, and Exhibition) of their competition with the same cadets.

NOTE: Teams are required to participate in the Inspection and Regulation phases, but can choose not to perform an Exhibition.

- Team/Flight Sergeants and/or Guidon Bearers are optional. Their use adds to the difficulty of the team performance and will be judged accordingly at the judges' discretion. If utilized, they must be used in all three phases of competition and the same person must serve as the Team/Flight Sergeant or Guidon Bearer throughout the competition.
- Any team late for checking in to the individual event Head Judge's table may be dropped and disqualified for the event (see the specific competition sections for details). If your team is going to be late, notify the Drill Meet Director as soon as possible.
- **At no times are rifles/sabers to be pointed, aimed, or directed towards any person. This applies outside of competition area as well as on the drill pad.**
- If it's predicted (one day prior/Friday) to rain on the day of the competition, the competition will be cancelled and all monies received will be automatically refunded to all participants.
- Refunds will be given to teams who withdraw *before* 11 April 2018. To receive a refund, the team must submit a letter or email to the Drill Meet Director stating the reason the team is withdrawing from the competition. Without a statement of

withdrawal, or if notice is given later than the date above, the Drill Meet Director will only give refunds on a case-by-case basis.

Withdrawals must be sent to:

Major Mark Burch or SMSgt Rory Allen  
Moreno Valley High School  
23300 Cottonwood Ave.  
Moreno Valley, CA 92553

## **VI. Rifles/Sabers**

- Rifles to be used for Armed Drill Teams, Individual Exhibition, Four-Person Exhibition, Armed Tap Out, and Color Guard will be the M-1, M-14, or M-1903 Springfield rifles. All rifles must be demilitarized. If the bolts are inoperable the teams will execute a modified “inspection arms” which will include the head movements of “inspection arms” for inspection phase. The command of recovery will be “port arms” before proceeding. All rifles are to be considered capable of discharging and are to be treated as such.
- Commanders may carry a saber.
- Teams that drill with sabers will be considered Unarmed for all categories.
- Any breach of rifle/saber safety will result in the team’s immediate disqualification.
- Throwing or tossing rifles between team members is considered unsafe and may result in disqualification by the Drill Meet Director.

## **VII. Sweepstakes Awards**

- All schools are eligible for the Sweepstakes awards no matter how many teams or individual events they participate in.
- Awards will go to the top three schools with the highest total score combining Color Guard, Armed and Unarmed team scores into one overall school score. If two teams from one school are entered (i.e., two Unarmed teams), the single Unarmed team from that school with the highest scores will be used toward the Sweepstakes total.
- The same uniform and equipment must be used in all phases. For a team to be eligible for Sweepstakes, the same cadets must participate as members of the drill team in all competition phases.

- The top three schools with the most combined points, as described above, will be awarded the 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> place Sweepstakes trophies.

## **VIII. Unarmed and Armed Competitions**

All teams will complete the Inspection phase first, Regulation phase second and optional Exhibition phase last (Inspection and Regulation phases are mandatory for all teams).

- **Inspection Phase**

1. Each team participating will report to their designated inspection area prior to their appointed time so they can enter the inspection area *on time*.
2. The team's commander *must report in and out* to the head judge before entering and exiting the drill pad.
3. Uniforms and equipment used will be the same for all three phases of competition, including rifles and sabers. All rifles *must* have slings.
4. Units will be formed into three elements/squads for inspection. The unit commander will enter the inspection pad when directed by the head judge.
5. Questions asked by judges will not be limited to drill or weapons and may include general military knowledge. Answers will be given in a military manner. The purpose of this questioning is to evaluate the intelligence, poise, and discipline of the individual members of the team.
6. Teams will follow basic military inspection procedures based on their service drill manual.
7. The inspection pad size is **30 by 45 feet** in dimension.

- **Regulation Phase**

1. The team's commander *must report in and out* to the head judge before entering and exiting the drill pad.
2. The drill sequences are published later in this SOP and will be followed exactly with commands in compliance with the appropriate service manual. The drill sequence indicates the movements only; the proper commands for those movements should be taken from the appropriate service manual.
3. Five (5) penalty points will be assessed for each movement added, omitted or out of sequence, with a maximum penalty of 15 total points.
4. The team will complete all movements in the drill sequence between 5 and 10 minutes. A penalty point will be assessed for every 10 seconds over or under the prescribed time limits. Timing will start and end when the first cadet crosses the boundary of the pad upon entry and departure.

5. The Regulation drill pads are **75 x 80 feet** in dimension. A 10-point penalty will be assessed for each boundary violation.
6. The team commander may not use notes or receive coaching while his/her team is performing.
7. Saber teams will execute the Unarmed drill card.

- Exhibition Phase

1. This phase will be limited only by the ingenuity of the teams and the boundaries of the drill pad.
2. The team's commander *must report in and out* to the head judge before entering and exiting the drill pad.
3. Any special effects will be submitted to the Drill Meet Director prior to the competition for consideration. Any special effects used without prior authorization will result in disqualification from the event. Any movement or special effect deemed unsafe by the head judge or Drill Meet Director will not be allowed. Music as part of a drill sequence is *not* permitted.
4. Armed teams:
  - a. Fixed bayonets are not allowed as a special effect during Exhibition Drill.
  - b. Ammunition (live or blank) or explosive material of any kind, on high school grounds is forbidden (and illegal).
5. The Exhibition drill pads are **75 x 80 feet** in dimension.
6. The team will complete all movements between 5 and 10 minutes. A penalty point will be assessed for every 10 seconds over or under the prescribed time limits. Timing will start and end when the first cadet crosses the boundary of the pad upon entry and departure.

## **IX. Color Guard Competition**

1. Each team will execute the sequence of movements specified. These are the only movements allowed. The entire sequence is conducted on the drill pad. Teams must use the equivalent commands specified in their respective service drill manuals.
2. A 10-point penalty will be assessed for each dropped weapon. If the US Colors are dropped or touch the ground the competing Color Guard will be *disqualified*.
3. **Maximum time limit of 6 minutes.** Timing will begin when the first team member crosses the boundary line. Timing will stop when the Inspection phase begins (step 10 on drill card) and resume when the command of "Carry Colors" (drill card step 11) is given. Timing will end when the commander gives the command to dismiss the Color Guard.
4. Drill pad is **55 by 45 feet** in dimension.

## **X. Four-Person Competition**

### **- Exhibition (Armed/Unarmed)**

- This phase will consist of exhibition drill. Cadets must be in full uniform. For armed exhibition, each cadet must have either a military or mocked rifle as defined in section VI.
- The selected 4-Person Team Commander will march to the Head Judge and request permission to enter the drill pad.
- The drill sequence is limited to 5 minutes and no less than 3 minutes. Timing will begin when the first cadet crosses the boundary line.
- The team will be judged on military bearing, precision, timing, movement, difficulty, and originality.
- There are no restrictions to this phase of competition, although prior approval must be granted for any special effects or equipment.
- The time and boundary officials will report all time and boundary violations to the Head Judge.
- Drill pad is **30 by 45 feet** in dimension.

## **XI. Individual Exhibition Competition**

- This competition is for Armed members only.
  - The cadet must be in full uniform. The cadet must have either a military or mock rifle as defined in section VI.
  - The sequence will be **3 to 5 minutes** in length, with 1 point deducted for each 5 seconds above or below the time limits. The timing starts when the cadet reports to the Head Judge and receives permission to perform. The time ends when the cadet requests permission to exit the drill pad.
  - The cadet will be judged on military bearing, precision, difficulty, and originality.
  - The drill pad is **30 by 30 feet** in dimension.
- \*\* Prior approval must be granted for any special effects or equipment.**

## **XII. Tap Out Competition (Armed and Unarmed)**

- All cadets may participate in Tap Out, but **all competitors must be in uniform to compete.**
- Armed and Unarmed Tap Out will be conducted separately.
- The competitors will be given three (3) practice commands. Competitors will execute the movements as stated in their respective manuals and cadence.

- Any member failing to execute the command in the proper manner will be eliminated.
- Several judges will do the judging. The last remaining competitor will be the winner.
- The judges' decisions are final.

### **XIII. Judges**

- Drill Instructors from the US Army Reserve stationed at March ARB will act as judges for this drill competition.
- As many as three judges will be assigned to each drill pad. One judge will be designated as the Head Judge and the other two will be designated Field Judges. All judges will circulate about the drill pad as needed.
- The Timekeeper assigned to each pad will note the total time of each team's performance and report any violations to the Head Judge.
- During *any* phase of competition, only the Drill Team Commander may speak with the Head Judge. However, if a judge addresses an individual team member, the team member will respond.
- Team Instructors or Advisors are prohibited from talking to judges during their team's performance. Negative comments/complaints are to be directed to the Drill Meet Director immediately in all cases.

### **XIV. Commander's Call**

- There will be no commander's call.
- If you have any comments, special requirements, or complaints about how the drill meet is run, contact Maj Mark Burch or SMSgt Rory Allen. Time is required to consider your proposed changes, to schedule these changes and foremost, to inform all teams of these changes.

### **XV. Ties**

In the event of score ties, the following methods will be used to break them:

Inspection Phase – team with fewest points deducted for loss of military bearing wins.

Regulation Phase – team with fastest completion time wins.

Exhibition Phase – team with most points earned for originality/creativity wins.



# 2019 Inland Empire Invitational Drill Meet

## **Armed Regulation Drill Card** (Updated 26 Feb 2016)

- Drill Pad is 75 by 80 feet

1. Form the Unit for Regulation Drill
2. Right Shoulder Arms (Off Field, Time Begins)
3. Forward March
4. Halt (Center to Head Judge)
5. Order Arms
6. Left Face
7. Present Arms
8. Report In
9. Order Arms
10. Open Ranks March
11. Ready Front
12. Inspection Arms
13. Port Arms
14. Order Arms
15. Close Ranks March
16. Right Face
17. Right Shoulder Arms
18. Forward March
19. Change Step March
20. Column Right March
21. To the Rear March
22. To the Rear March
23. Mark Time March
24. Forward March
25. Column Right March
26. Right Flank March
27. Left Flank March
28. To the Rear March
29. To the Rear March
30. Column Left March
31. Column Left March
32. Close March
33. Extend March
34. Column Left March
35. Half Step March
36. Forward March
37. Column Left
38. Eyes Right
39. Ready Front
40. Exit Drill Pad (Time stops as first member crosses boundary)

# 2019 Inland Empire Invitational Drill Meet

## Unarmed Regulation Drill Card (Updated 26 Feb 2016)

- Drill Pad is 75 by 80 feet

1. Team Commander requests permission to enter drill pad (Head judge grants permission)
2. Unit Entry/Facing of Unit
3. Present Arms (entire unit)
4. Report in by Team Commander
5. Order Arms
6. Dress Right Dress
7. Ready Front
8. Cover
9. Parade Rest
10. Flight Attention
11. About Face
12. About Face
13. Close March
14. Extend March
15. Right Step March
16. Flight Halt
17. Left Step March
18. Flight Halt
19. Right Face
20. Backwards March
21. Flight Halt
22. Forward March
23. Change Step
24. Column Right March
25. Right Flank March
26. Left Flank March
27. Flight Halt
28. Column Left March
29. Close March
30. Forward March
31. Extend March
32. Forward March
33. To the Rear March
34. To the Rear March
35. Flight Halt
36. Column of Files from the Right
37. Flight Halt
38. Column of Threes to the Left
39. Column Left March
40. Mark Time
41. Forward March
42. Right Oblique
43. Forward March
44. Column Left
45. Flight Halt
46. Forward March
47. Eyes Right
48. Ready Front
49. (March Unit Off of Drill Pad.  
No Report Out.)

# 2019 Inland Empire Invitational Drill Meet

## **Color Guard Drill Card** (Updated 26 Feb 2016)

- Drill pad is 45 x 55 feet

1. Request permission to enter the drill pad, enter when signaled by the Head Judge (Colors are not cased when entering the drill pad) (Time begins, 6-minute limit)
2. Forward March
3. Left Wheel March
4. Forward March
5. Color Guard Halt
6. Present Colors (Commander reports to Head Judge the unit is ready for inspection)
7. Carry Colors
8. Order Colors
9. Parade Rest
10. Color Guard Attention (Inspection will be conducted at this time, time will be stopped during Inspection)
11. Carry Colors
12. Colors Reverse March
13. Forward March
14. Left Wheel March
15. Forward March
16. Left Wheel March
17. Forward March
18. Left Wheel March
19. Forward March
20. Eyes Right
21. Ready Front
22. Left Wheel March
23. Forward March
24. Right Wheel March
25. Forward March
26. Color Guard Halt
27. Colors Reverse March
28. Color Guard Halt
29. Case Colors
30. Request permission to exit the drill pad, exit when signaled by head judge and dismiss the Color Guard (Time Ends)



**2019 Inland Empire Invitational Drill Meet**  
**Moreno Valley High School AFJROTC**



**Liability Form**

One liability form must be signed by each member or alternate. If the participant is under the age of 18, his/her parent or legal guardian must sign the form as well. Failure to have this form signed and turned in will result in that member's elimination from participating in the Drill Meet with no exceptions.

I \_\_\_\_\_ hereby certify that Air Force JROTC, Inland Empire Invitational Drill Meet, Moreno Valley High School, Moreno Valley Unified School District, and the City of Moreno Valley cannot be held liable for any injuries to a team member, advisor, or guest while attending the Drill Meet.

I also agree to hold myself liable for damage, theft, and lost personal property.

If I am the cause of, or associated with, any action to damage another person's or organization's property, I will promptly replace the damaged property or compensate the party who has been damaged at my expense.

\_\_\_\_\_  
School Name

\_\_\_\_\_  
Participant Print (Last, First, MI)

\_\_\_\_\_  
Signature

\_\_\_\_\_  
Date

\_\_\_\_\_  
Parent/Legal Guardian Print  
(\*If participant is under 18)

\_\_\_\_\_  
Signature

\_\_\_\_\_  
Date



**2019 Inland Empire Invitational Drill Meet**  
**Moreno Valley High School AFJROTC**



**ENTRY FORM**

***Entry Deadline: 10 April 2019***

**School:** \_\_\_\_\_

**Address:** \_\_\_\_\_

**City:** \_\_\_\_\_ **State:** \_\_\_\_\_ **Zip:** \_\_\_\_\_

**Instructor:** \_\_\_\_\_ **Phone:** \_\_\_\_\_

**E-Mail:** \_\_\_\_\_

	<u># of teams</u>		
<b>Number of Color Guards:</b>	_____	x \$35.00 = \$	_____
<b>Unarmed Drill Teams</b>	_____	x \$65.00 = \$	_____
<b>Armed Drill Teams</b>	_____	x \$65.00 = \$	_____
<b>4-Person Exhibition Armed</b>	_____	x \$25.00 = \$	_____
<b>4-Person Exhibition Unarmed</b>	_____	x \$25.00 = \$	_____
<b>Individual Exhibition Armed</b>	_____	x \$10.00 = \$	_____
<b>Tap Out Armed</b>	_____	x \$2.00 = \$	_____
<b>Tap Out Unarmed</b>	_____	x \$2.00 = \$	_____
		<b>Total = \$</b>	_____

**Mail check and entry form to:**  
**Moreno Valley High School AFJROTC**  
**23300 Cottonwood Avenue**  
**Moreno Valley, CA 92553**

**Maj Burch:** [mburch@mvusd.net](mailto:mburch@mvusd.net)  
**SMSgt Allen:** [rallen@mvusd.net](mailto:rallen@mvusd.net)  
**Phone Number:** (951) 697-4302