Pregame-HOME		Tomahawk Hatchets Pregame Protocol			
1:15	Arrive @ T-K / Fully dressed			one to a regenine a recession	
1:05	(cleats on in dugout - Warmup (B3)				
	Blood Flow (B1 & B2 -			4.5	
	Choose 2 from B1 , Rundowns)		Home games - starts	1 hour - 15 min prior to 1st Pitch	
:50	Throwing Program (B5)	BOX 1		BOX 2	
:35	Bathroom / Water / etc.	OPTIONS:		OPTIONS:	
:31	PREGAME INs & OUTs (N1)	1. controlled jump (from 1B) + jump leads (from 2B)		1. circle drills	
:20	P / C prep, focus work (B6)	2. leads vs. P (include blind DBRs)		2. box drills	
	Pregame swings (B4)	3. Blind leads + return to bases		3. rundowns	
:00	GAMETIME -	4. Mental prep (GYMR-visualilzation-meditation-VERIFY WITH ME!)			
	DOMINATE THE PROCESS!	BOX 3		BOX 4	
		NON Pitchers:		Vision cards / small balls / velocity bats / indy	
		1. Jaeger band series		tee drills / Bunting	
		2. carioca + progressive sprint series			
		UPON COMPLETION - Arm circles (FULL SQUAD)		TUNNEL SEQUENCE:	
BOX 6		PITCHERS:		1. Bunts (get 4 down)	
Pitcher & Catcher - follow pregame bullpen protocol (pg 12)		1. Cycle day exercises (1 from each series)		2. 2-Hit & Run / 2-Slash	
		2. Crossover Symr	metry work (activiation -OR- activation+plyo)	3. 3-less than 2K (hit hard w/airplane flight, earn up to	
Short hop GBs from B5 / 2-ball / bunt pepper		BOX 5		3 more with hard hits)	
		Throwing program	m protocol - follow as normal	4. 4-2K swings (widen up/close to plate, don't take K or	
Visualization / Meditation (ask me how if curious!)				swing & miss, earn up to 2 plus count swings)	
				NOTE 1	
				Starting P & C = PFP + backups	

Pregame-ROAD			Tomahawk I	Hatchets Pre	atchets Pregame Protocol	
1:05	Arrive, (leave bus w/full uniform ON)		Torrianawiki		regame i rotocoi	
	cleats on in dugout)					
:55	Warmup (B3)		Road games -	start 55 min	prior to 1st pitch	
	Rundowns (B2)+(B1, choose 1-2)					
:43	Throwing Program (B4)	BOX 1			BOX 2	
:30	Bathroom / Water / etc.	OPTIONS:		OPTIONS:		
	Pregame swings (B6)	1. controlled jump (from 1B) + jump leads (from 2B)		1. circle drills		
:18	PREGAME INs & OUTs	2. leads vs. P (in	clude blind DBRs)	2. box drills		
	P / C pregame bullpen (B5)	3. Blind leads + return to bases		3. rundowns		
:05	Final prep / bathroom / water / etc.	4. Mental prep (GYMR-visualilzation-meditation-VERIFY WITH ME!)		ME!)		
:00	GAMETIME -	BOX 3			BOX 4	
	DOMINATE THE PROCESS!	NON Pitchers:				
		1. Jaeger band series		Throwing progra	m protocol - follow as normal	
		2. carioca + progressive sprint series				
		UPON COMPLETION - Arm circles (FULL SQUAD)				
BOX 6		PITCHERS:				
IF TUNNEL IS AVAILABLE:		1. Cycle day exercises (1 from each series)				
Less than 2Ks (hit hard + airplaine flight) / 2K swings		2. Crossover Syr	mmetry work			
(closer to plate,	widen stance, swing if close, at least foul!)	BOX 5			NOTE 1	
		Pitcher & Catcher	- follow pregame bullpen protocol (pg 12	Starting P & C =	PFP + backups for 1st 5 min	
Vision Cards / tennis ball+glove tracking		Extras ahead of gametime			of Ins & Outs	
		-Short hop GBs from B5 / 2-ball / bunt pepper				
PERSONAL DRI	LL(s): See listing & choose 1-2	-Visualization / Meditation (ask me how if curious!)				
Using tees / sof	ft whiffle balls if no tunnel available					

Post game - HOME			Tamada ayala Hatabata Cama Dasta asl		
:00	Handshake line		Tomanawk F	latchets Game Protocol	
:02	Pitcher postgame (B2)	_			
Non-P postgame circuit (B3)				ost game	
	Field Care duties (B1)			3	
:15-:20	Equipment to coach's vehicle/warming room	BOX 1		BOX 2	
	DEPART	IF YOU FINISHE	ED THE GAME AT, complete:	PITCHER POST GAME CIRCUIT:	
Post game - Away		1B - 3B - C:		Per 15 pitches thrown, progressive sprints	
:00	Handshake line	(1B&3B) - mat drag baselines & around		(sprint for 3 sec count, walk for 10 sec)	
:02	Pitcher postgame circuit (B2)	1B & 3B, remove 1B & 3B, then aroud plate			
	Non-P postgame circuit (B3)	(C) - rake ENTIRE plate area		Choose from TWO of the 3 options below:	
	Personal / team gear pickup	All 3 (+bench	players)- cover plate w/tarp	1. Sock throws (use heavy or light ball) 10-15 reps	
:15	Team gear to bus	2B - SS:		2. Marshall series w/red club (10-15 reps	
	/ Depart	Rake edge	es of entire IF & remove 2B	(reverse / walking / wrong-foot - CHOOSE 2)	
				3. Crossover symmetry (recovery sequence)	
		OFs+bench players:		- OR - Jaeger band (2 from single arm / 2 from dual arm)	
		Bring out mound tarp & stakes		(follow crossover protocol -or- 12 reps for Jaeger)	
			age / debris in BOTH dugouts		
	BOX 3				
1. jog 1/2, sprint remaining distance to foul pole on our side		Starting P:		NO ONE LEAVES UNTIL:	
2. 5 hindu pushups		Take following to mound:		1. All duties are completed	
3. 10 arm raises (thumbs up,arms straight in front, raise		Red tamp - gallon of water - broom - empty		2. All equipment (personal & team) is picked up	
SLOWLY up to TD signal position, then back down		clay bag - bag with clay in it - small		3. Post game circuits completed	
4. 6 pushups w/twist (3 to each side)		red-handle broom		4. Team gear returned to designated location	
5. jog 1/2, sprint remaining distance back to dugout					